



King



Queen



Bishop



Knight

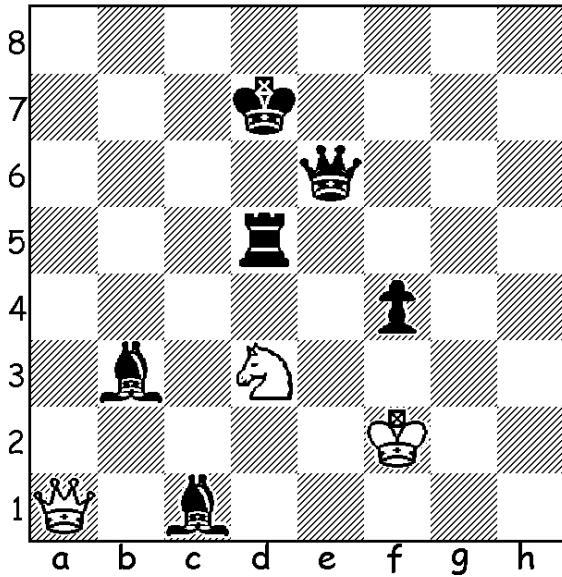


Rook

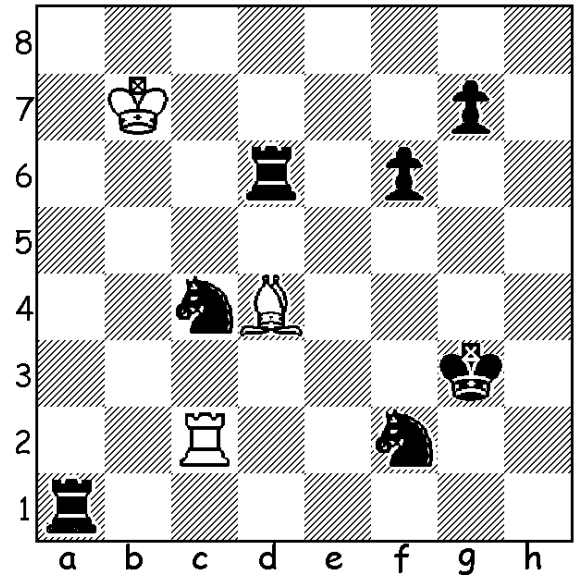


Pawn

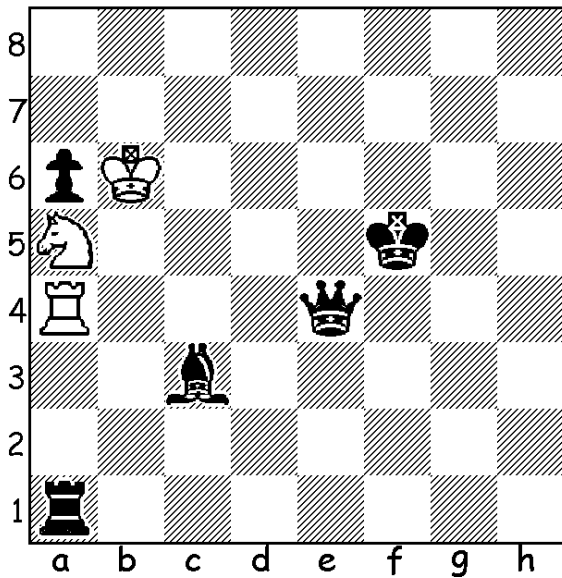
Name _____ Grade _____ Score _____



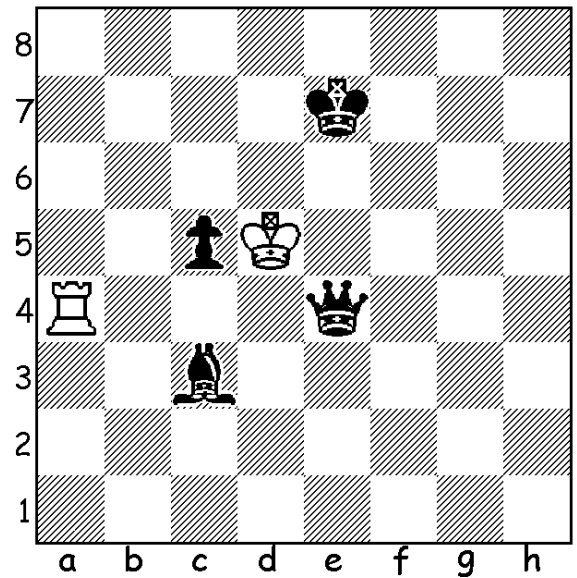
1. Circle every piece that the white knight is able to capture.



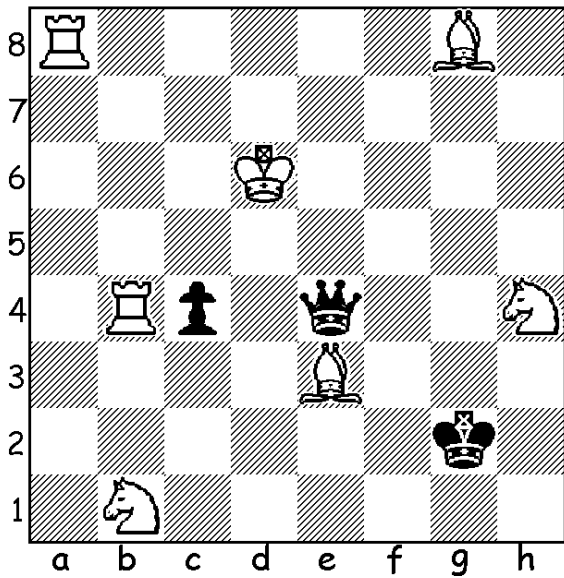
2. Circle every piece that the white bishop is able to capture.



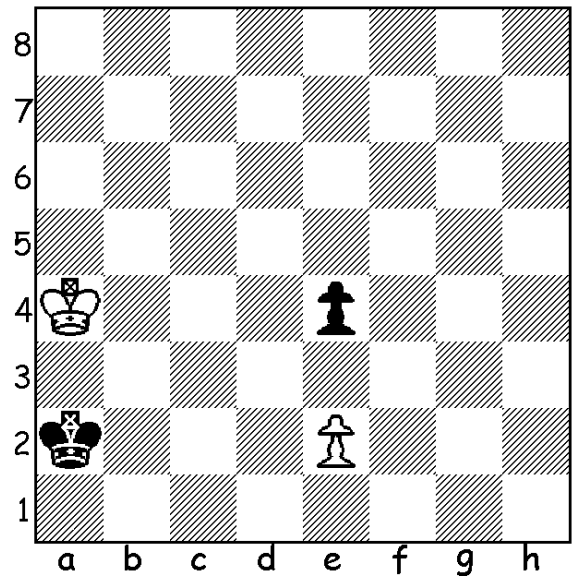
3. Circle every piece that the white rook is able to capture.



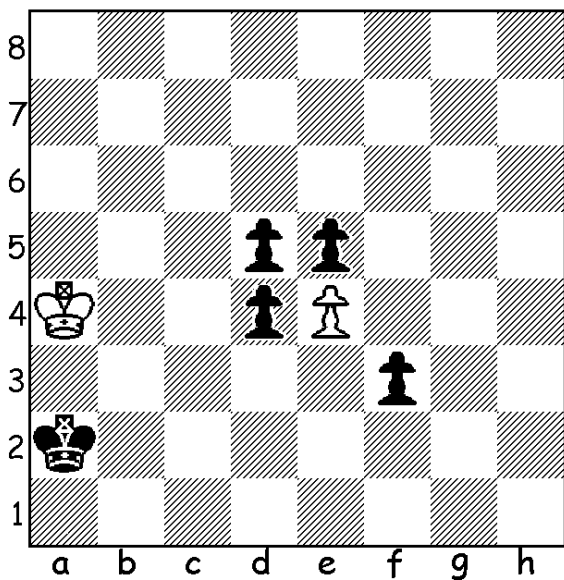
4. Circle every piece that the white king is able to capture.



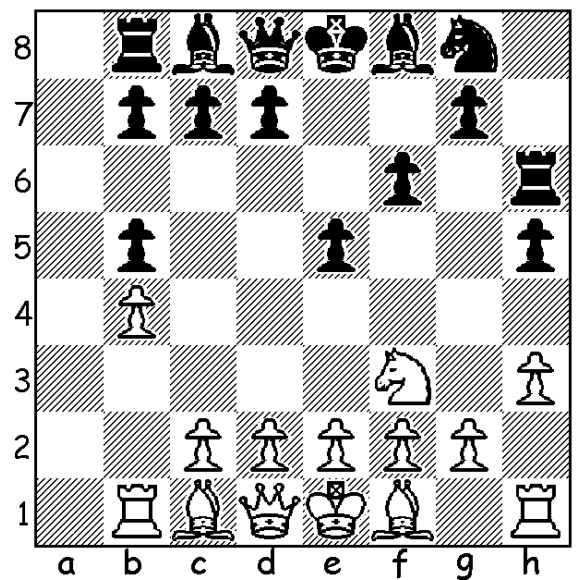
5. Circle every piece the black queen is able to capture.



6. Mark each square that the white pawn is able to move to with an X.



7. Circle every piece that the white pawn is able to capture.



8. Draw an X on the only square the black knight is able to move to.